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Learning User Preferences in Interactive **Constraint Programming**

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Context & Related Work





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- The variables are well defined
- The constraints are given
- The objective function is unknown: The user is non-expert in optimisation, aesthetic objective functions, dynamic environment, ...
- The user is able to rank the solutions according to her preferences
- Due to the exponential number of solutions, only a subset of solutions is iteratively proposed to the user



Interactive Constraint Programming



• A new research area ?



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- It dates back to 1988 (before?) with the notion of dynamic CSPs Dechter and Dechter [1988]
- A lot of developments since then and in particular in the past decade due to the proliferation of its applications in the real word
- Modern prescriptive decision making relies heavily on data, feedback loops, machine learning, and flexible solvers
- Different types of interactions:
 - Problem definition
 - Parameters approximation
 - Evolution of the model
 - Emerging Patterns
 - Explanations
 - ...



• . . .

- Dynamic Constraint-Networks (Dechter and Dechter [1988])
- The Inductive Constraint Programming Loop (Bessiere et al. [2016])
- Predict+optimise (Demirovic et al. [2019])
- Constraint acquisition (Bessiere et al. [2017])
- Specific classes of objective functions Toffano et al. [2022]; Benabbou and Lust [2019]

Our Framework



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- Then at each iteration *i*, one additional solution is proposed. The user updates its ranking accordingly
- The purpose is to find the most preferred solutions in *S* within a bounded number of interactions



- Let S_i be the set of solutions that are ranked at iteration i
- The preferences manager build a ML model that predicts the ranking of the solutions in *S* by using *S_i* as a training data
- A solution with the best predicted rank is then proposed to the user at iteration i+1



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There is a Problem!

- Let [1..k] be the labels associated to the solutions in S_i
- A solution that is better than all the solutions in S_i must have a label k + 1.
- How does one build a model that predicts a label that is not used in the training ?

Straightforward Approach

- One can build a model for each label $l \in [1..k]$ to predict whether a given solution has label l
- Weakness: This approach can be useful to predict solutions with different labels than [1..*k*]. However, it does not capture the notion of preferences

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Proposed Approach

- By reasoning about the order between the solutions instead of the ranking, the prediction model learns what makes a solution better than another
- We propose to build a prediction model (denoted by O) that takes as input a couple (s_1, s_2) and outputs 1 is s_1 is better than s_2 , -1 if s_1 is worse than s_2 , and 0 if they have the same rank



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- Strategy 2: pick a new solution that is predicted to be better than most of the solutions that are not proposed. That is, one that maximizes ∑_{s'∈S\Si} O(s, s').



• If O is a valid order then:

 $\forall s_1, s_2, O(s_1, s_2) = -O(s_2, s_1)$





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- There is a simple trick: train *O* only on couples that are ordered lexicographically. Then use the following prediction rule to answer the question "Is *s*₁ better than *s*₂ ?"
 - If $s_1 <_{lex} s_2$ then return $O(s_1, s_2)$
 - Otherwise, return $-O(s_2, s_1)$

Experimental Study



Stable Matching: Decision Version

- Two sets of agents (men, women)
- Each woman ranks the men in a strict order of preferences
- Each man ranks the women in a strict order of preferences
- The purpose to find a complete matching M such that there exists no pair of agents that prefer each other to their partners in M



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Objective Function

- Let *M* be a stable matching
- Let Weight_w be the sum of the ranks of each woman's partner in M
- Let *Weight_m* be the sum of the ranks of each man's partner in *M*
- Balanced stable matching: minimize $max(Weight_w, Weight_m)$





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- The preferences manager in implemented in Python. It uses the latest version of CP-Optimizer and scikit-learn



Evaluation of Instances of Size 50







Evaluation of Instances of Size 60





Evaluation of Instances of Size 70







- New framework for interactive CP
- The interactions with the user are limited
- Only ranking queries
- No restriction on the objective function
- Flexible to be used in multiple scenarios
- A lot to explore
- ...



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Thank you!



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